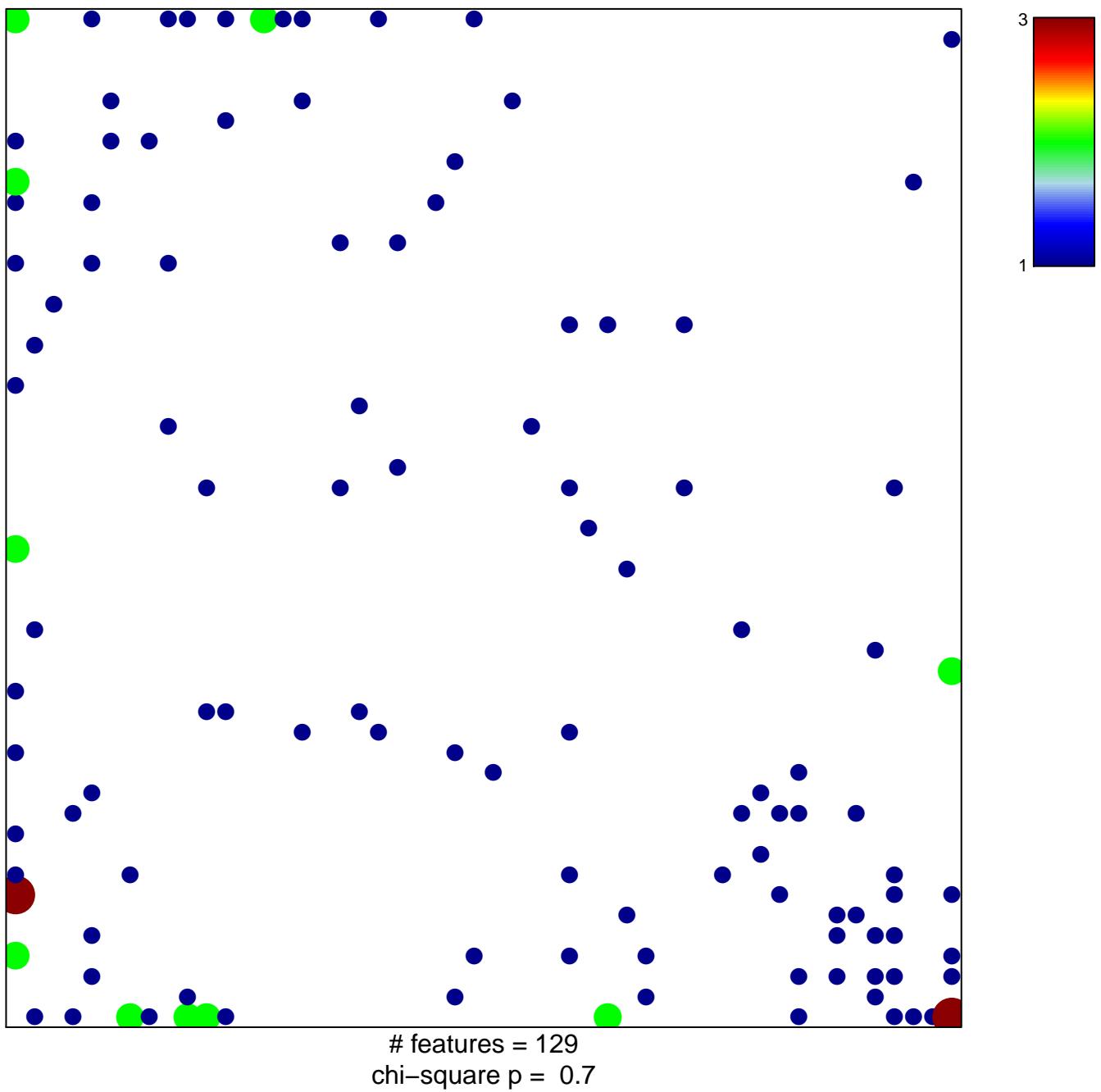
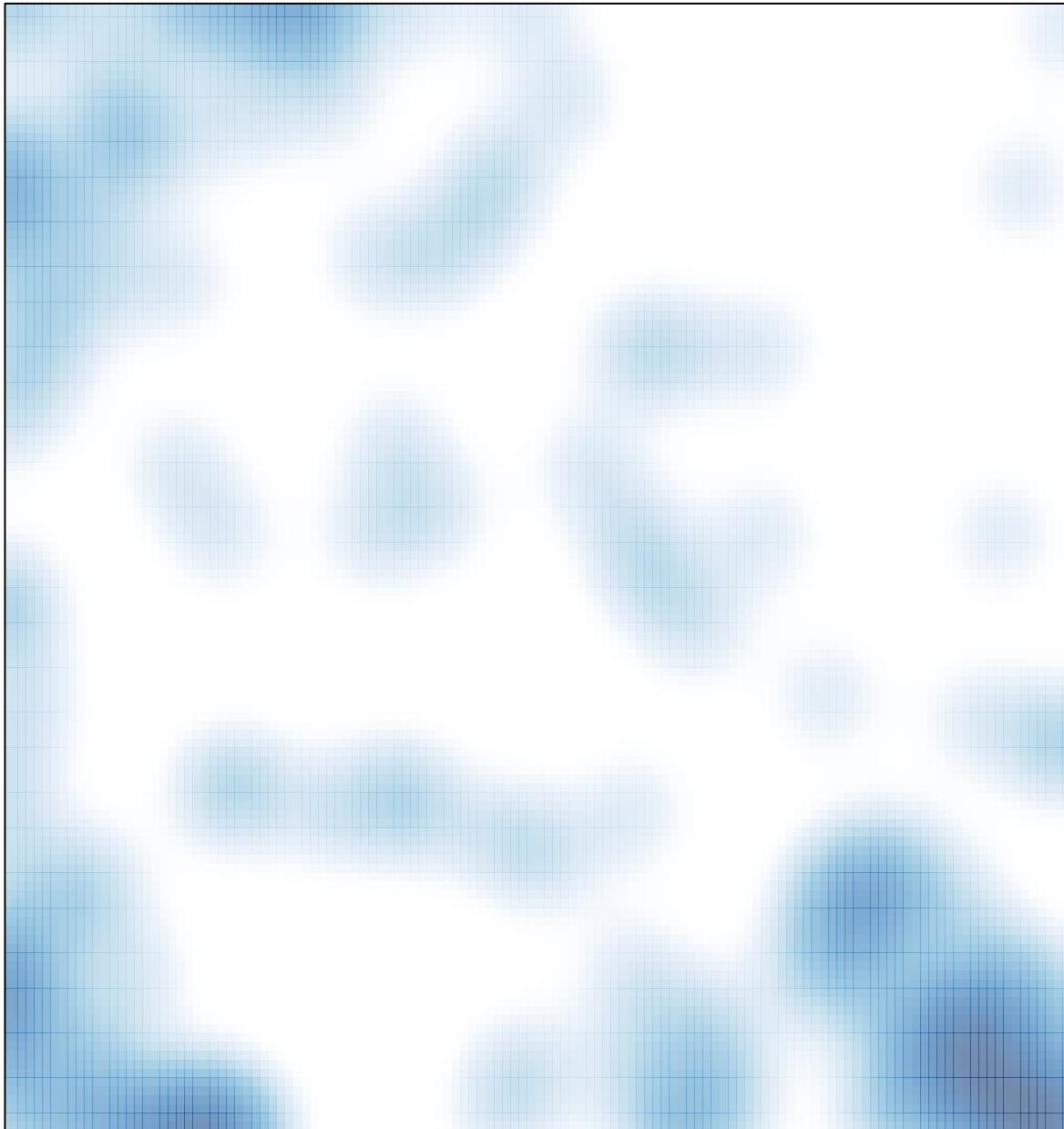


# membrane raft



# membrane raft



# features = 129 , max = 3